

**Cosumnes Community
Services District**



**Department of
Parks & Recreation**



Adult Sports Leagues

2012

Team and Manager Guidebook



Dear Manager,

Welcome to the Cosumnes CSD Department of Parks and Recreation Adult Sports Programs.

Please take the time to review the following pages, which contain our league guidelines and code of conduct. It is important that both you and your team become familiar with this information.

Should you have any questions, feel free to contact our office at 405-5300, Monday through Friday, between 8:00 AM and 5:00 PM.

Sincerely,

Michelle Vargas
Recreation Coordinator II
(916) 405-5356
MichelleVargas@csdparks.com

Clyde Udasco
Sr. Recreation Specialist
(916) 405-5313
ClydeUdasco@csdparks.com

Adult Sports Office

Location & Mailing Address

Cosumnes CSD Main Office
Department of Parks & Recreation
8820 Elk Grove Blvd.
Elk Grove, CA 95624
(916) 405-5300 Phone
(916) 685-6942 Fax

Cosumnes CSD
Wackford Community & Aquatic Complex
9014 Bruceville Rd.
Elk Grove, CA 95758
(916) 405-5600 Phone
(916) 405-5659 Fax

Cosumnes CSD
Laguna Town Hall
3020 Renwick Avenue
Elk Grove, CA 95758
(916) 684-7550 Phone
(916) 684-7551 Fax

Hours

Monday - Friday
8:00AM – 5:00PM
Closed weekends & holidays

7 Days a Week
8:00AM – 8:00PM
Closed holidays

Monday - Friday
8:00AM – 2:00PM
Closed weekends and
holidays

Staff

Clyde Udasco, Sr. Recreation Specialist
405-5313, ClydeUdasco@csdparks.com

Michelle Vargas, Recreation Coordinator II
405-5356, MichelleVargas@csdparks.com

Marni Lutz, Recreation Supervisor I
405-5359, MarniLutz@csdparks.com

Zach Jones, Recreation Supervisor III
405-5316, ZachJones@csdparks.com

General Policies & Guidelines

It is the manager's responsibility to make sure that their players/fans are informed and comply with all administrative and league rules.

Objective:

The object of the Cosumnes CSD Adult Sports Program is to promote and conduct a positive leisure time activity that encourages fitness, healthy competition and an atmosphere conducive for fun and fellowship.

Fairness Ruling:

All rules within this handbook are to be taken as a whole. CSD staff shall decide any conflicting statements. CSD reserves the right to make rulings in the best interest of the program that may not be specifically stated.

Selection Process:

Open registration is not first come, first served. Teams are balanced out in the leagues on a priority basis as follows: 1) returning teams from immediate preceding season for same night and/or same league 2) returning teams from immediate preceding season for different night and/or different league 3) by registration date and time.

To maintain the objective as stated above, CSD staff reserves the right to request that teams adjust their rosters based on previous year's experience or move divisions of play.

Any team that wins their division automatically moves up a division the following season. Teams who do not win their division may still be required to move up a division based on their record and individual game scores. Teams may be allowed to stay in their current division if the majority of their roster changes.

Note: If a higher division is not available, CSD reserves the right to place or remove the team. Also, teams who change their roster to stay in their current division may not add the "changed" players to their roster at any point during the upcoming season. Team placement is at the CSD's discretion.

Mandatory Managers Meeting:

The meeting date is shown on the Adult Sports Page of the website at www.yourcsd.com. It is important that your team is represented at this meeting to go over any changes in the policies, which may occur. Rule clarifications and/or changes may be voted on at this meeting. The manager or assistant manager need to sign a manager agreement. If you or a designated member of your team is unable to attend, please call the CSD office prior to the meeting date to request a time to pick up team schedules and review rules, policies, and procedures.

League Information:

CSD staff will make all league placement and schedules. Staff reserves the right to adjust league schedules. All possible notifications will be given to teams should it become

necessary to change schedules. Schedule requests must be made in writing at the time of registration on a first come, first serve basis, but requests are not guaranteed. Updated schedules may also be found on our website at www.yourcsd.com or www.teamsideline.com/cosumnes. **It is the manager's responsibility for contacting team players in the event of a game cancellation or time change.**

Note: Each team must submit a valid email address that is checked regularly to allow CSD staff to communicate league updates, schedule changes, etc. If an email is not provided, it is the responsibility of the manager to be informed of all changes and inform his/her team. Games will not be rescheduled for this purpose.

League Fees:

All league fees must be paid at the time of registration. Payments must be submitted as a team and no individual player payments will be accepted. Fees are used to offset operation costs including officials, staff, facilities, equipment and supplies, and awards. Any team issuing a NSF check may lose its priority, may be dropped from the league, and will be required to pay in cash or with a money order for any future league(s). Any team that issues a stop payment without notifying the CSD office will be billed for services rendered and may be barred from all future leagues.

Teams may use the league registration extension form where only a valid credit card can be accepted. This form registers you in the league. The credit card will be charged a \$25 non-refundable deposit at this time. If an alternate form of payment has not been received by 2 days prior to the manager's meeting, the credit card will be charged the remaining balance due. Any team who does not pay by the extension deadline or if the credit card on the form is declined, the team will be removed from the league and not be allowed to file a registration extension form in the future. Any team that drops out of the league between the manager's meeting and the first night of league games will be charged a \$100 administration fee for late withdraw. Registration extension forms will be accepted during regular registration only.

Team Rosters/Players:

Managers must list a minimum (see specific sport rules) number of names on the roster to register and all information including signature must be readable and completed by 48 hours prior to the manager's meeting. All information provided on the roster must be valid or CSD will automatically deem the player ineligible to participate until valid information is provided. Teams found in violation of this rule will forfeit games until a completed, signed roster with sport specific minimum requirements has been turned in to a CSD office.

It is the manager's responsibility to check this sheet to make sure all players are on their current roster.

Players may complete and sign the roster the first week of the league (teams with bye weeks the first week will not be allowed to do so during the second week of the league, NO EXCEPTIONS).

Teams in lower divisions are allowed a maximum of three (3) upper division players on their team roster. Upper division players are allowed to play one division lower than the highest level they are playing in. (Player status is determined by CSD Staff)

Individual players must be on the final roster and have participated in a minimum of 25% of regular season games in order to be eligible to participate in playoffs.

Note: CSD reserves the right to ask any player at any point in the game to show proper photo identification to continue play. If a player is determined to be ineligible or unable to provide proper photo identification, game can continue with restrictions (see sport specific rules for details) or can be forfeited (at the CSD discretion). No ID, not on the roster, no play. Absolutely no exceptions.

Players in the 30 and under leagues must all be under the age of 30 as of the league start date. Players in the 30 and over leagues must be 30 as of the league start date. Players turning 30 during the add period may add once they turn 30 years old.

Playoffs (Rosters/Players):

All players must be on the team roster, signed and have proper photo identification present on **ALL** playoff game days. No ID, not on the roster, no play. **ABSOLUTELY NO EXCEPTIONS.**

Add/Drop Forms:

Players may be added up through the fourth week of play (holidays or rain outs do not count in the four weeks). Add/drop forms must be submitted to a CSD office by 12pm one **business** day (Monday – Friday) prior to the team's game. Add/drop forms are **ONLY** valid after a confirmation email has been received by the manager. CSD field/gym supervisors cannot accept roster additions and/or drops.

An add form will only be accepted as official if 1.) the player **signs** the form and has filled out the form with their **complete** valid address and valid phone number, 2.) the manager signs the bottom, 3.) check the add box. A drop form will be accepted as official if 1.) the player's full name, address, and phone number is filled out on the form, 2.) the manager signs the bottom, 3.) check the drop box.

Each team will be allowed to add up to 5 players and drop 5 players. If the team wishes to add or drop more than 5 players, a completely new roster must be submitted.

After the fourth week of play, teams will be allowed to add up to 2 players each calendar year on an emergency basis for a \$25 fee per player. Teams must drop a player in order to do an emergency add. The player that is dropped will not be allowed to participate for that team for one full season. At the discretion of the CSD, additional information may

be necessary to finalize emergency add/drops. Emergency add/drops will only be accepted if player would have participated in a minimum of 25% of regular season games making the player eligible to participate in playoffs.

Line Ups:

At least five (5) minutes prior to the scheduled game time, managers must submit a line up with the full names (first and last name) and numbers (if applicable) or positions (if applicable) of each player who plans on participating in the game. There will be **NO** nicknames allowed and names must match the full names on the roster. *All players who are scheduled to play must be on the line up card, even if they are not starting.* Games will not start until line up cards are verified and approved by CSD staff. If a line up is turned in within the five (5) minute period before scheduled game time, the game clock will start at the scheduled game time and time will run down until CSD staff can verify and approve the line up. *(See sport specific rules for more details)*

***Note:** During playoffs, line ups must be turned in ten (10) minutes prior to the scheduled game time. All other details still apply.*

Teams must have a manager, assistant manager, or team representative at all games and must circle which player that will be at each game on the line up card provided to the field/gym supervisor.

***Note:** Managers are required to provide either a list of which number players are wearing (Basketball, Flag Football, Soccer) or the position the player will be playing (Softball, Volleyball).*

The Player:

Players must be at least 18 years of age to play in any CSD League.

Minimum/Maximum number of players allowed on the Team Roster:

Basketball – 5/15	Soccer – 7/23
Volleyball – 6/12	Softball – 8/16
Flag Football – 8/16	

Uniforms & Team Names:

If the league requires numbers (#'s) on the uniform only numeric numbers placed horizontally and not exceeding two (2) digits are permitted.

If a team is wearing uniforms that are considered inappropriate by CSD Staff, the team will be asked to remove the jerseys. If the team wears the jerseys again, the team will forfeit their game. Any further incidents may result in the team being removed from the league.

If a team registers with a team name that is considered inappropriate by CSD Staff, the team will be asked to change their team name. If the team refuses to change their team

name, they will be put on the game schedule as “TBD – To Be Determined”. Any further incidents may result in the team being removed from the league.

Team Bench/Dugout:

Only participants on the current roster are allowed on the player’s bench/dugout. All other non-team members (i.e. fans, children, etc.) must sit in the stands. ***Children 14 and under must be supervised by a non-playing adult during games.*** Another **team member** on the bench is **not** considered a non-playing adult. Managers are responsible for the conduct on the bench. Players must remain seated and within the confines of the bench area, except when substituting. No teams may share a dugout/bench area at anytime.

Note: Playing music of any type is prohibited at all league events. If a team, any team member, or fan affiliated with the team is caught doing so on any CSD premises, the team will forfeit.

Insurance:

No insurance of any kind is provided by CSD. Players participate with an “Assumption of Risk”. Assumption of Risk states that players know that injuries can occur during the course of a normal game with no fault to any party. Teams are encouraged to purchase private insurance if all individuals are not already covered. Softball teams may purchase insurance through ASA.

Jewelry, Casts, Etc.:

Participants are not allowed to wear jewelry (with the exception of medical bracelets and stud earrings that must be fully covered), casts or any other items deemed as dangerous by the umpire/official(s). Any medical protective devices (i.e., knee braces) made of plastic or including metal parts (hinges, etc.) must be completely covered by at least ½ inch neoprene sleeves.

Awards:

Maximum number of awards issued is not to exceed eligible numbers of players on the roster. Managers must be listed as an eligible player in order to receive an award. Managers are responsible for completing a championship t-shirt order form. This form will be compared to the team’s roster. Shirts are ordered in groups so the team’s shirts may not be ordered immediately following completion of the league. CSD staff will contact team managers when shirts are available for pick up.

Postponed or Suspended Games:

Games postponed by CSD staff for any reason will be rescheduled if possible (usually at the end of the schedule or on the first playoff date if your league has playoffs). CSD reserves the right to schedule make-up games on a different night than that of the league, multiple games on a single night, and to postpone or cancel games, if necessary.

Games interrupted by injury or other unsafe playing conditions shall be restarted as soon as possible, unless it’s a postponement by CSD staff. If a game is postponed and the game is more than 50% complete, CSD reserves the right to credit the team who was

ahead with a victory. CSD reserves the right to reschedule any game because of emergencies.

*Note: Teams should not “**assume**” where and when a make up has been scheduled. If a team manager has not received a make up schedule, the manager is to check the website (www.yourcsd.com or www.teamsideline.com/cosumnes) for game information.*

Forfeits:

Game time is forfeit time. See “Specific Sport Rules” for details and number of players needed to start a game.

A team will be assessed a \$20 fee per forfeit. Any team that forfeits two games during any given league will be ineligible for any post-season play including post-season play that would make up the seven game minimum per team. This will also suspend priority registration for one season. Any additional forfeits and the team will be dropped from the league. These fees will be placed on the account of the manager and must be paid prior to the team’s participation in their next scheduled game. Should a team call the office 24 hours in advance notifying they will be forfeiting, the fee will be waived.

Standing Sheets:

Each week, standings are available at www.yourcsd.com or www.teamsideline.com/cosumnes. The standings sheet indicates the previous week’s results and current standings. *It is the manager’s responsibility to check this sheet to make sure all games were recorded correctly.* Failure to notify CSD staff in a timely fashion that a game was scored incorrectly may result in the game being recorded as originally reported. (This policy will be in effect for teams who enter the playoffs and didn’t report a recording error before their last game).

Rainout/Cancellation Procedures:

All rainouts or games cancellations will be announced via the schedule and standings website at www.teamsideline.com/cosumnes. We no longer have an Adult Sports Hotline. The website will be updated by 3:00pm on weekdays and 8:00am on weekends. If rain occurs late in the day, we will update the website if necessary. Please do not call or email the sports staff for rainout information. There are times when sports staff are not in the office and you may not get a response. Please give this website to all players to utilize. CSD is committed to trying to play games, but will only do so if the conditions are safe.

Alcohol, Tobacco, and Controlled Substances:

All alcoholic beverages, tobacco, and controlled substances are banned from league events. Umpires/officials and CSD staff will enforce this rule. This includes on the field/court of play (including warm-ups), in the dugout/bench area, the parking lot or in the general park/facility vicinity. No player may play in an intoxicated condition. Team managers are responsible for the conduct of their players.

Note: If the field/gym supervisor or umpire/official suspects alcohol, tobacco, or controlled substance use due to the player's unruly behavior, staff has the authority to banish the player and/or the team from further play. If a team or any team member is caught with any of these on any CSD premises, the team manager will receive one warning and/or the team will forfeit their next scheduled game. If caught again, the team will be removed from the current league and may be suspended for the next season. Off duty sheriffs do patrol the facilities and violators may be cited.

Litter:

Team managers are responsible for picking up any litter his/her team may have left in the gym, dugouts or parking lots. Managers are responsible for having their team clean up their area. Not complying may mean forfeiture or suspension of the game or team's next scheduled game.

Motorcycles:

Motorcycle parking is permitted in parking spaces only at all CSD locations.

Lost & Found:

All lost and found items submitted will be kept at the CSD office. CSD is not responsible for lost or stolen items.

Umpires and Officials:

The umpires/officials of the game have the authority to order a player, coach, manager or spectator to refrain from doing anything that affects or interferes with league rules and policies.

Umpires/officials have the authority to banish players, managers, or spectators from the game, the player's bench and the facility (i.e., park or field) for misconduct, delay of game, or for the good of the game.

Umpires/officials' decisions shall be final.

Field/Gym Supervisors:

The field supervisor or gym supervisors will file incident and accident reports within 24 hours of any occurrence. A CSD staff member will call to follow up on an accident report. Incident reports will be discussed with managers when necessary.

Field and gym supervisors have the authority to banish players, managers, or spectators from the game, the player's bench and the facility (i.e., park or field) for misconduct, delay of game, or for the good of the game.

Any player who directs unsportsmanlike remarks towards the field or gym supervisor shall be banished from the game. If the remarks continue after the player has been banished, the player shall be suspended from further play in the league. This includes

players, coaches, managers, or spectators who abuse a game or league umpire/official after a game is complete.

Program Feedback/Concerns:

Cosumnes CSD is proud of the programs that it offers and encourages positive feedback at any time as well as ways to improve each program. Feel free to call CSD Staff at 405-5300. Please visit our website at www.yourcsd.com and fill out a game comment card or league evaluation. If you have a legitimate concern, please discuss it with the appropriate sports staff in charge of that specific league. It is understandable that errors may occur in any sport. CSD is committed to minimizing any possible issues. If you have a complaint regarding an official, only those accusations concerning misconduct or a complete inability to officiate will be given serious consideration.

Protests:

A protest based on the accuracy of an umpire/official's judgment/call may not be filed.

A protest will be considered valid only if a participating manager, assistant manager, or team representative initiates the protest and all umpire/official(s), field/gym supervisor and the opposing manager are notified at the time of the dispute and the game is officially recognized as being played under protest. All protests must be submitted in writing to CSD staff before close of business the following workday of the disputed game. All protests must be submitted with a \$50 protest fee in order to be considered valid. Remit by money order, cashier's check (payable to CSD) or cash. The decision on a protested game will result in one of the following:

1. The protest is found invalid and the game score stands as played. The protest fee is forfeited.
2. The protest is found valid, resulting in one of the following:
 - a. Game is forfeited in favor of the protesting team,
 - b. Game is replayed in its entirety,
 - c. Game is replayed from the point in question; or
 - d. Protest is found inconsequential (where if the correct ruling were applied the end result would have still been the same) and the game remains as scored.

CSD reserves the right to have the game replayed only if it affects the standings of the top teams. The protest fee will be returned.

3. Ineligible player – the protest will be held valid if the player is not on the office copy of the team roster or unable to provide proper photo identification. When a protest for ineligibility is allowed, the game shall be forfeited and be awarded to the protesting team. Only one player's eligibility can be protested at a time.

Note: Umpires/officials and CSD Staff reserve the right to decline to ID an individual, if in their opinion, the protest was made beyond a reasonable period of time (see protest procedure). If a player is protested and no ID is available, the umpire/official reserves the decision to forfeit the game. If, in the opinion of

CSD staff, the protest was not made within a reasonable amount of time, the protest will not be recognized and the failure to produce an ID will not be subject to penalty.

Any protest submitted for protesting of minor points or protests made when the game has been clearly decided will be denied. All games are expected to be played fairly and honestly. Any decision resulting from a protest by CSD staff is final and not subject to appeal.

Protest Procedure:

The following procedures must be adhered to when filing a protest:

1. A participating manager, assistant manager, or team representative initiates the protest.
2. The umpire/official(s), field/gym supervisor and opposing manager, assistant manager, or team representative are to be notified at the time of the point in question.
3. The field/gym supervisor will note that the game is being played under protest and the protesting manager, assistant manager or team representative is to sign the acknowledgement.
4. The protesting manager, assistant manager, or team representative will submit a detailed written protest and a \$50 deposit to CSD staff before closing on the following workday.
5. The protest must be filed immediately after the point in question. Protests will not be accepted after the point in question after the following:

Basketball – the next whistle
Volleyball – the next serve
Flag Football – the next play

Soccer – the next dead ball
Softball – the next pitch

6. If the protest involves the last play of the game, the field/gym supervisor, umpire/official and the opposing manager, assistant manager, or team representative must be informed before leaving the playing area.
7. If the protest involves the question of player eligibility, the protest must be made immediately following the first appearance of the individual in question.

It is the manager’s responsibility to protest in accordance with the above and as stated above and as stated in the league rules for the respective sport. Failure to follow the correct procedures will jeopardize the protest. Please note that the field/gym supervisor and/or umpire/official are there to accept the protest; not inform you of how or when to protest.

Manager Responsibility - Unsportsmanlike Conduct:

It is the team manager’s responsibility to set an example of sportsmanship and fair play. The team manager is responsible for controlling the conduct of the team’s players – before, during and after the game. Both the manager and the entire team can be held

responsible for the conduct of any single individual on the team and/or spectators. If any individual player violates Player Code of Conduct (description follows) the manager or team can also receive the same penalty. Managers are responsible for the following:

- A. To ensure all players are aware and will abide by the team and manager guidebook as well as sport specific rules at all times.
- B. The accuracy of their team roster at all times.
- C. The conduct of their bench, fans and players.
- D. To supply the field/gym supervisors, league officials, and/or CSD Staff with correct names of any participant requested.
- E. To ensure only players that are on the team roster will be allowed to play in league games. All managers utilizing non-roster players will be suspended for a minimum of two games.
- F. To ensure all players have a proper photo identification with them at all times and presents it upon request of the field/gym supervisors, league officials, and/or CSD Staff. Refusal to produce a proper photo identification will consider the player a non-roster player.
- G. To ensure that all team equipment is legal and within the guidelines of each specific sport and the Cosumnes CSD.
- H. Will be the only one allowed to approach the field/gym supervisor score table and officials on questions concerning the game.
- I. Contacting team players in the event of a game cancellation or rescheduling.
- J. To inform all of their team members that each participant is participating at their own risk. Injuries can occur, but are not the responsibility of the Cosumnes CSD. If teams are concerned with personal injury, it is recommended that the team purchase team insurance.

Player Code of Conduct:

The Code of Conduct is established by the Sacramento Metropolitan Official Association (SMOA) and the Greater Sacramento Softball Association (GSSA) to serve as a guideline for member agencies on matters pertaining to the conduct of players, managers, and coaches. The Code outlines unacceptable behavior and suggests the minimum and maximum penalties for violations. Any and all ejections from CSD games will result in a minimum one game suspension for the game immediately following the game ejected from. This policy is automatic and does not require written confirmation from CSD to be effective.

Players, coaches, and managers shall abide by the Code of Conduct. Violation of the code, as outlined below, will result in disciplinary action.

All violations of the Code of Conduct, including all incidents resulting in player ejection, will be filed as incident reports by the umpire/official or field/gym supervisor with CSD staff within 24 hours of the incident. For action taken other than ejection only, the player and manager will be advised in writing of the penalty imposed. Players and managers may file appeals with CSD staff. CSD staff will appoint an Eligibility and Reinstatement

Committee to hear appeals. For Softball, appeals of the decision of the Eligibility and Reinstatement Committee shall be made to the GSSA Commissioner.

Any ejected player/coach/manager/spectator must leave the bench/dugout area immediately. Failure to do so may result in a maximum penalty for the violation. Any further action or disruption may result in the umpire/official ejecting the player or manager from the park or facility.

Note: Any player suspended from play for any reason must meet with CSD staff prior to reinstatement. Failure to do so will make you ineligible to participate in any league.

A player/coach/manager/spectator that is on probation for a Code of Conduct violation, and is reported for another violation of the Code of Conduct, will face double the normal penalty for the new violation. Any probation or suspension included in the penalty for the new violation will run consecutively with the former penalty.

No Player/Manager/Coach Shall:

1. Be physically aggressive toward any player (teammate or opponent), umpire/official, field/gym supervisor, league director, agency representative, or spectator. This includes any unwanted physical contact including, but not limited to, shoving, or striking a person before, during or after a game. If during a game, the player will be immediately ejected.

Minimum Penalty: Immediate ejection and seven games probation.

Maximum Penalty: Suspension for ten calendar years and probation for ten additional calendar years.

2. Use profanity and/or racial, sexual, religious or disability-based slurs, threats or intimidation before, during or after a game. Requesting or instructing another to intentionally cause injury or possible injury to another person. If, during a game, the responsible party will be immediately ejected.

Minimum Penalty: Immediate ejection and seven games probation.

Maximum Penalty: Suspension for five calendar years and five additional calendar years probation.

3. Be verbally abusive toward any player (teammate or opponent), umpire/official, field/gym supervisor, league director, tournament director, agency representative or spectator. This includes, but is not limited to, use of profanity and/or racial slurs, harassment, threats, or intimidation before, during or after a game. If during a game the player will be immediately ejected.

Minimum Penalty: Immediate ejection and seven games probation.

Maximum Penalty: Suspension of two calendar years.

4. Refuse to abide by an umpire, official, field supervisor, gym supervisor and/or CSD Staff's decision.

Minimum Penalty: Warning by the umpire, official, field supervisor, gym supervisor and/or CSD Staff.

Maximum Penalty: Suspension for one calendar year.

5. No player shall demonstrate unnecessarily rough tactics toward any player, umpire/official, field/gym supervisor, league director, tournament director, agency representative or spectator.

Minimum Penalty: Placed on probation for the remainder of the season.

Maximum Penalty: Suspension for five calendar years.

6. No player shall demonstrate any harassment toward the field/gym supervisor, umpire/official, or attempt to intimidate any league representative.

Minimum Penalty: Placed on probation for the remainder of the season.

Maximum Penalty: Suspension for one calendar year.

7. Appear on the field of play under the influence of alcohol, tobacco, and/or a controlled substance.

Minimum Penalty: Immediate ejection and seven games probation.

Maximum Penalty: Suspension for eight games.

8. Demonstrate dissension at an umpire, official, field supervisor, gym supervisor and/or CSD Staff's decision.

Minimum Penalty: Warning by the umpire, official, field supervisor, gym supervisor and/or CSD Staff.

Maximum Penalty: Suspension for one calendar year.

9. Unless the player is the manager or team representative, discuss with an umpire/official any decision reached by that official.

Minimum Penalty: Warning by the official.

Maximum Penalty: Immediate ejection and seven games probation.

10. No player shall demonstrate “trash talking” at any time.

Minimum Penalty: Warning by the official.

Maximum Penalty: Permanent suspension from all CSD programs.

11. Play under another individual’s name or falsify information on official roster form.

Minimum Penalty: Forfeiture of game by team player participated on.

Maximum Penalty: Individual suspension for 1 year.

12. Play on more than one team per league or more than allowed by league rules.

Minimum Penalty: Warning by sports office.

Maximum Penalty: Suspension for the remainder of the season.

13. Participate in any CSD program with an outstanding financial debt to the Community Services District.

Minimum Penalty: Suspension from all CSD programs until debt is cleared.

Maximum Penalty: Suspension from all CSD programs until debt is cleared.

14. Any player using any illegal or altered equipment will be ejected from the game.

Minimum Penalty: Ejected from the game.

Maximum Penalty: Permanent suspension from all CSD programs.

15. Any player ejected for unsportsmanlike conduct shall automatically be suspended for a minimum of one week and the team’s next game. Suspension is from all CSD leagues.

CSD reserves the right to make changes at anytime if we feel it is necessary for the betterment of the program.



Manager Agreement

I, the undersigned, have read and understand all the policies and procedures as set forth in the 2012 Team and Manager Guidebook. I also understand that I am responsible for following as well as ensuring that my team is informed and complies with all of the policies and procedures, as they are stated in the 2012 Team and Manager Guidebook.

Sport (check one): Basketball Softball
 Flag Football Soccer
 Volleyball

Team Name: _____

Manager or Assistant Manager Name (Circle One/Print): _____

Manager or Assistant Manager Signature: _____

Date: _____